

<p>Literacy</p> <p>Reading - Word Reading and comprehension</p> <p>Writing - Coverage of transcription, handwriting, composition, vocabulary, grammar and punctuation</p> <p>Spelling - Prefixes, suffixes, consonant sounds and vowel sounds</p> <p><u>Genres</u></p> <p><b>Non fiction</b> - Information texts, instructions, reports, letters</p> <p><b>Fiction</b> - Adventure and mystery stories, stories with familiar settings, myths and legends, dialogue and plays</p> <p><b>Poetry</b> - Language play, performance poetry and shape poetry</p> <p>Authors:</p>	<p>PSHE/Citizenship</p> <ul style="list-style-type: none"> <li>• Healthy Lifestyles - Me and Looking After Myself and Keeping Myself Safe</li> <li>• Drug aware</li> <li>• Me and My Community - Bullies</li> <li>• Me, my family and Friends - Feeling safe</li> <li>• Me and my Relationships - Conflict</li> </ul>	<p>Maths</p> <p>Number - Number and Place Value</p> <p>Number - Addition and Subtraction</p> <p>Number - Multiplication and Division</p> <p>Number - Fractions</p> <p>Measurement</p> <p>Geometry - Properties of shapes</p> <p>Statistics</p>	
<p>Science</p> <ul style="list-style-type: none"> <li>• Plants - parts and function, life cycles, growth and reproduction</li> <li>• Animals including Humans - Nutrition, skeletons and muscles</li> <li>• Rocks - Grouping, fossils and soils</li> <li>• Light - Reflection, sources and shadows.</li> <li>• Forces and Magnets - How things move, friction, magnetic forces and polarity</li> </ul>	<p><b>Year 3 Curriculum map</b></p>		<p>Computing</p> <ul style="list-style-type: none"> <li>• Programming - Scratch - inputs and 'repeats' (loop) command</li> <li>• Programming - Logo - Write a program, producing line drawings</li> <li>• Multimedia - Graphics - Acquire, store, manipulate and combine images</li> <li>• Multimedia - eBooks (BookCreator) - typing, introducing images and sounds</li> <li>• Online - Blogging - Navigate, update and comment</li> <li>• Online - Internet research - Finding information and making choices reliably</li> <li>• E Safety (ongoing)</li> </ul>
<p>D&amp;T</p> <ul style="list-style-type: none"> <li>• Design - Research ideas to match purpose, communicate ideas through diagrams, prototypes, etc. Plan.</li> <li>• Make - Make products from Food, Textiles, construction and Sheet materials.</li> <li>• Technical knowledge - Strengthen, stiffening and reinforcement of materials. Use of mechanical and electrical systems. Applying programming skills to control products.</li> <li>• Evaluation - Evaluate existing products against design criteria and consider the view of others. Look at key event developments and individuals.</li> </ul>	<p>History</p> <ul style="list-style-type: none"> <li>• Egyptians - (3300 - 330BC)</li> <li>• Stone age to Iron age - Stone (2500BC), Bronze (800BC), Iron (42AD)</li> </ul>	<p>Geography</p> <ul style="list-style-type: none"> <li>• Americas Maps, atlases, globes, symbols and keys + Trade links</li> <li>• Mountains, volcanoes and earthquakes -</li> <li>• U.K. region Not local</li> </ul>	

<p>Art</p> <ul style="list-style-type: none"> <li>• Drawing - Investigate and experiment with tools and surfaces, marks and patterns, making observations, using sketch or scrap book.</li> <li>• Painting - Using and investigating with tools, consistencies and surfaces. Develop mixing/matching colours, still life, making compositions and scale.</li> <li>• Printing - Experiment with use of rollers and inks, printing blocks, moulding, marbling and embellishing final pieces.</li> <li>• Collage and Textiles - Selecting fabrics, papers and stitches, weaving, printing, dyeing, appliqué.</li> <li>• Sculpture - Modelling and construction in clay and card, including the joining of materials. Use of bas technique.</li> </ul>	<p>RE</p> <ul style="list-style-type: none"> <li>• Celebrations - Diwali</li> <li>• Inspirational people -</li> <li>• Symbols - Christian symbols</li> <li>• Bible - why it's important to Christians</li> <li>• Jesus -Who was he?</li> <li>• Faith -What difference does it make?</li> </ul>	<p>Music</p> <ul style="list-style-type: none"> <li>• Performing - singing in unison and parts, controlling pitch and expression. Playing instruments, rehearsing and performing.</li> <li>• Composing - Developing rhythmic and melodic material, looking at structures and patterns and using I.C.T. packages to compose.</li> <li>• Appraising - Making comparisons between pieces</li> <li>• Listening and applying - Music from different times and cultures, creating effects involving pitch, duration, dynamics and timbre. Begin to use standard notations.</li> </ul>	<p>PE</p> <ul style="list-style-type: none"> <li>• Invasion Games</li> <li>• Swimming</li> <li>• Net and Wall Games</li> <li>• Gymnastics</li> <li>• Striking and fielding</li> <li>• Dance (Native American dancing)</li> <li>• Athletics</li> </ul>
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